

2024

Section 4 – LINEUP & SCORING

4.1 Transponders All Cars are required to run a transponder that is compatible with our electronic scoring system. Cars may purchase their own or they may be rented from the track. Mountain Home Speedway LLC is currently utilizing the MyLaps scoring system with Orbits Software.

4.1.1 The scoring tower will make every reasonable attempt to manually score a car that loses their transponder during a race. This will be done in the orbits software. Except when due to a scoring tower official's error in operation of the software, All results as shown on the electronic scoring system are final.

4.2 Points System

Heat Race points will be awarded one point per position starting with 10 points awarded to the race winner. No Points awarded for any car finishing 11th place on back.

Main Event points will be awarded two points per position starting with 50 points awarded to the race winner. 2 points will be awarded for all cars finishing 25th place on back.

4.3 Lineup

4.3.1 Pill Draw

Every car will pill draw for starting position at sign in except the main event winner from the previous event.

4.3.2 Heat Race Lineups

- a. Heat Races will be limited to 7 cars per heat, classes with 8 cars or more will run multiple heats. The total number of entries for the event in each class will be divided by 7 to determine the number of heats required, and cars will be divided evenly between them.
- b. The lowest pill draw will start on the pole of the A heat, and the next lowest pill draw on the pole of the B heat if applicable. Cars will then be assigned starting positions based on their pill draw with the lower numbers drawn starting up front. The Main event winner from the previous event will start as if they drew the highest number available in the pill draw.

4.3.3 Main Event Lineups

- a. Main Events will be limited to 30 cars per Main Event. In the event of 31 or more cars being registered for the event, 25 cars will be guaranteed a starting position in each main, The remaining cars will be given 2 laps per car (12-50 laps) in a last chance qualifier where the top 5 cars will transfer to the next main.
- b. Main Event lineups will be a full invert of the heat race finishes with the A heat winner starting last in the A Main, B heat winner second to last in the A main, and so on until the main event lineup is full. Last Chance Qualifiers will invert their transfer finish positions behind the heat race qualifiers.

4.4 Special Events and invitationals

Points, payouts, and lineup procedures will be posted for each of these special events and shall supersede rules found in SECTION 4.